



Highland Community College - Program Information

Associate in Arts (AA)

Associate in Arts (full-time)

The plan below is a sample course list. Consult an advisor for the best options. The total credits may exceed the 60 required for the Associate in Art. Some courses are semester-specific, have prerequisites, or require a grade of C or higher. Technical courses must be under five years old.

1 st Sem	COURSE	CREDITS	SGE	COMPLETED
ENG101	Composition I	3	010	<input type="checkbox"/>
COL103	College Success	1	070	<input type="checkbox"/>
	Social & Behavioral Sciences course	3	050	<input type="checkbox"/>
	Humanities & Fine Arts course	3	060	<input type="checkbox"/>
MAT100/MAT103	Beginning or Intermediate Algebra (if needed) or Elective in Area of Interest	3		<input type="checkbox"/>
	Elective in Area of Interest	3		<input type="checkbox"/>
Total Credits		16		

2 nd Sem	COURSE	CREDITS	SGE	COMPLETED
SP 101 or SP 106	Oral Communications or Public Speaking	3	020	<input type="checkbox"/>
	Natural Science w/ Lab course	4-5	040	<input type="checkbox"/>
	Social & Behavioral Sciences course	3	050	<input type="checkbox"/>
	Humanities & Fine Arts course	3	060	<input type="checkbox"/>
MAT103	Intermediate Algebra (if needed) or Elective in Area of Interest	3		<input type="checkbox"/>
Total Credits		16-17		

3 rd Sem	COURSE	CREDITS	SGE	COMPLETED
ENG102	Composition II	3	010	<input type="checkbox"/>
MAT104	College Algebra or higher-level math	3	030	<input type="checkbox"/>
	Computer Literacy	1		<input type="checkbox"/>
	Humanities & Fine Arts course	3	060	<input type="checkbox"/>
	Elective in Area of Interest	3		<input type="checkbox"/>
Total Credits		13		

4 th Sem	COURSE	CREDITS	SGE	COMPLETED
	Physical Science w/ Lab course	4-5	040	<input type="checkbox"/>
	Social & Behavioral Sciences course	3	050	<input type="checkbox"/>
	Elective in Area of Interest	3		<input type="checkbox"/>
	Elective in Area of Interest	3		<input type="checkbox"/>
	Elective in Area of Interest	1-3		<input type="checkbox"/>
Total Credits		14-17		